American History Digital Escape Room

Grade: 10 th (Tenth)	Subject: U.S. History
Materials: Computer, Power Point, Smartboard	Technology Needed: Smartboard & Power Point
Instructional Strategies:	Guided Practices and Concrete Application:
 □ Direct instruction □ Guided practice □ Socratic Seminar □ Learning Centers □ Lecture □ Technology integration □ Other (list) Pre-Assessment Data Driven □ Direct instruction (cooperative learning) □ Visuals/Graphic organizers □ PBL □ Discussion/Debate Modeling 	□ Large group activity □ Hands-on □ Independent activity □ Technology integration □ Pairing/collaboration □ Imitation/Repeat/Mimic □ Simulations/Scenarios □ Other (list) Explain:
Standard(s)	Differentiation
US 6.12.5 Analyze the significant contributions of people,	Below Proficiency:
policy, and the influence on an era.	Students search for answers around the room and then be able
Objective(s)	to submit their correct response on google forums. Below Proficiency Students will receive help from above proficiency
Students will analyze and research given topics in the 1920s that are relevant to the major policies and people who influenced the cultural climate pre-World War II.	students allowing below proficiency students to have additional aid, while pushing above proficiency students to improve collaborative and communication skills in their team.
Bloom's Taxonomy Cognitive Level: Analyze & Apply	Above Proficiency:
	Students search for answers around the room and then be able to submit their correct response on google forums. Below Proficiency Students will receive help from above proficiency students allowing below proficiency students to have additional aid, while pushing above proficiency students to improve collaborative and communication skills in their team.
	Approaching/Emerging Proficiency:
	Students search for answers around the room and then be able to submit their correct response on google forums. Below Proficiency Students will receive help from above proficiency students allowing below proficiency students to have additional aid, while pushing above proficiency students to improve collaborative and communication skills in their team. Ultimately, this allows approaching or emerging proficiency students to help support others, while also receiving help depending on their level of proficiency per question.
	Modalities/Learning Preferences: Auditory and Visual
Classroom Management- (grouping(s), movement/transitions, etc.)	Behavior Expectations- (systems, strategies, procedures specific to the lesson, rules, and expectations, etc.)
Students will form assigned groups of 3-4 members and separate throughout the room utilizing the hallway prompting social distancing.	Students will enter the classroom, place their phones in the phone slot, and go to their assigned seats to wait for the directions.
Minutes Procedures	
40 Set-up/Prep: minutes 1. Create the Power Point including Questions for distanced learners. 2. Print Power Point Slides placing them around the room where students will have to find the questions and research the answers. 3. Create Google Forum Escape Room.	
4 Engage: (opening activity/ anticipatory Set – access prior	earning / stimulate interest /generate questions, etc.)
Minutes 1. Ask Students, what is an escape room, have they ever done an escape room? (to peak interest).	

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Explain: (concepts, procedures, vocabulary, etc.) 1. Discuss specific instructions how to complete the sequence in line with PowerPoint questions.	e escape room. Specific instructions include, entering the correct letter	
Explore: (independent, concreate practice/application with relevant learning task -connections from content to real-life experiences, reflective questions- probing or clarifying questions) 1. Have Students complete all escape room questions.		
Review (wrap up and transition to next activity): 1. Have students complete lesson reflection as final question.		
Formative Assessment: (linked to objectives) Progress monitoring throughout lesson- clarifying questions, check- in strategies, etc.	Summative Assessment (linked back to objectives) End of lesson: Students will be quizzed or tested on	
Students will be monitored throughout the Pre-test Students will be monitored throughout annotating Students will be monitored throughout their guiding questions Students will be prompted by verbal questioning on Louis Armstrong's Biography throughout the lesson.	Students will be examined on given topics in the 1920s that are relevant to the major policies and people who influenced the cultural climate pre-World War II If applicable- overall unit, chapter, concept, etc.:	
Consideration for Back-up Plan: Student knowledge on Louis Armstrong may be supplemented by https://www.youtube.com/watch?v=H8NeJyKE910 which characterizes and builds on the biography.		

Reflection (What went well? What did the students learn? How do you know? What changes would you make?):

This lesson plan went extremely well, students were highly engaged. One way to improve the lesson plan is to give distance learners a separate step by step sheet in which provides additional instructions which may be clear in the classroom setting, but is not online.